

SFX

COLLABORATORS

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REVISION HISTORY

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Chapter 1

SFX

1.1 Loader : RAW

RAW

Description :

- loads unformatted sounddata
- incl. 8/16 bit Samples
- signed/unsigned
- endian-conversion
- Compressed Data

A RAW sample really isn't a format. It's 'raw' sound data. This is an advantage in one way as it's easy to handle. The downside is that no other information but the sample itself is saved (no loop points, bit resolution...). SFX at least tries to scans the sample for signature and bit resolution.

Prefs :

- Type : Compressiontype
 - PCM8 : not compressed 8bit
 - PCM16 : not compressed 16bit
 - μ -Law : μ -Law (14:8) compressed 14bit
- Sign : save the Sample as a signed or unsigned sample.
 - signed : AMIGA, SGI
 - unsigned : MAC, ST, PC
- Endian : should SFX convert PC saved (wrong order) 16 bit to right order ones.